

KAIJI LUO

Kaiji Luo

Spatial Experience Designer

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[KAIJILUO](#)

Skills

Software

Rhino
Sketchup
Solidworks
Unreal Engine
VR
Enscape
Twinmotion
KeyShot
MODO
Photoshop
Illustrator
InDesign
Premiere
AfterEffects
AutoCAD

Hardware

Laser cutting
3D printing
Cnc

Language

English
Mandarin
Cantonese

Education

ArtCenter College of Design

2018-2022

Pasadena, California

Spatial Experience Design Department

Bachelor of Science

Work Experience

aolab

2022 Spring

Shanghai, China

Spatial Design internship

- **Budweiser pop-up store design:** Designed a pop-up store co-branded by Budweiser and Hema to promote Budweiser's market awareness. I am mainly responsible for modeling and rendering.
- **Fotile Brocci exhibition space design:** Integrated with the design style of Fotile Brocci 's furniture, I designed an exhibition space of Fangtai, including a cloakroom, kitchen, and office.
- **Unilever exhibition space design:** I designed a virtual exhibition space that allows customers to visit the exhibition on WeChat. The exhibition includes product descriptions from all Unilever-partnered merchants.

New Land Tool Planning & Architecture Design Company

2021 Fall

Shenzhen, China

Landscape Design Department

Environmental Designer

- **Rural revitalization:** Helped urban villages improve the facades of old buildings and design some public facilities for the area.

NIO sponsored project

2021 Spring

Team project by the students from transportation design, interaction design, product design and spatial experience design.

- **NIO Future Mobility Scenario:** I worked on concept design, designed automotive interiors, and created concept promotional videos, interior renderings, and car animations.

Jiang & Associates

2020 Fall

Shenzhen, China

Office Space Design Department

- **Interior Designer**

OCT office building bid: Assisted in the project of designing the interiors of Overseas Chinese Town Holdings Company (OCTs) office building that shares 40,000 square meters through modeling, rendering, and editing videos.

Took charge of editing the videos and designing the interior space, and helped the department win the bid valued at 5 million RMB.

Project Experience

Hospitality Design: Designed a scenario for NIO to launch their first NIO House in U.S. A Living Space enable a smart, sustainable and joyful life at Big Sur.

Residential Design: Designed an innovative multi-dwelling housing for the city of Los Angeles. Created a heightened awareness of sustainability and ecological issues and create multi-disciplinary solutions for present and forward-thinking scenarios.

Exhibition Design: Designed a courtyard exhibition combines traditional and modern architecture. The exhibition's content is to learn about the traditional Chinese courtyard culture and reflect on why Chinese architectural design is becoming more and more divergent on the path of modernization and how to find our own characteristics.

Retail Design: Designed a smart shop located in Los Angeles based on a Japanese online smart measurement clothing brand, ZoZo.

Hotel Design: Designed a hotel branded by Lamer, a well-known skincare company. The design includes a hotel lobby, lounge, bar, garden, and guest rooms.

Automotive interior: Designed a future mobile space that combines NIO's design style and our team's design concept (NIO Oasis). NIO aims to make their cars as the second living room of users. I transformed the traditional furniture style into the car's interior to make the mobile space sense like home.

Architecture & Virtual reality: Designed an experimental hub with the goal of shaping future lifestyles. Through utilizing approachable advanced technologies, integrating the assortment of virtual and reality.